STATUTORY INSTRUMENTS

1966 No. 1102

CUSTOMS AND EXCISE

The Gaming Machine (Licence Duty) Regulations 1966

Made - - - - - - - - -	1*st September* 1966
Laid before the House of Commons	7*th September* 1966
Coming into Operation - - -	8*th September* 1966

The Commissioners of Customs and Excise in pursuance of the powers conferred on them by paragraph 18(1) of Schedule 3 to the Finance Act 1966(a) (hereinafter referred to as " the Act ") and of all other powers enabling them in that behalf hereby make the following Regulations :—

1. An application pursuant to paragraph 7 of Schedule 3 to the Act for a gaming machine licence (hereinafter called "a licence") shall be made to the proper officer in such form as the Commissioners may direct.

2. Every licence shall be in the form in the Schedule to these Regulations.

3. A licence shall not be valid unless before issue the appropriate duty of excise has been paid.

4. All licences whether in the hands of a supplier or any other person shall be deemed to be and remain the property of the Commissioners.

5. No person shall alter or obliterate any part of a licence after it has been issued (save as is provided by Regulation 8 of these Regulations) and such a licence shall be rendered invalid (save as aforesaid) if it is altered or any part of it is obliterated.

6. A person to whom a licence has been granted to cause or permit a gaming machine to be made available for play on any premises shall, if he is a person who controls the use of the machine, keep the licence on those premises, or shall, if he is the supplier of the machine, deliver the licence to the person who controls the use of the machine on those premises.

7. If the holder of a licence desires to have it amended so that it applies to other premises, he shall complete and sign an application in the space provided on the licence and forward the licence to the proper officer.

8. When an application made pursuant to Regulation 7 of these Regulations has been granted, the proper officer shall amend the licence in accordance with the application and shall sign the licence as amended, and the licence shall not be valid in relation to the other premises until he has done so.

(a) 1966 c. 18.

9. Every supplier shall keep, at his principal place of business or such other place as the Commissioners direct, a record of each gaming machine supplied by him in such circumstances that a licence is required, showing:—

(*a*) the address of the premises where it is kept,

(*b*) the name and address of the person who controls the use of the gaming machine while on those premises,

(*c*) the date when the gaming machine was brought onto those premises,

(*d*) the number of the licence applicable to the gaming machine while on those premises, and

(*e*) if the gaming machine is removed from those premises, broken up or otherwise disposed of, particulars of the date and manner of disposal and of the name of the person to whom, and the address of the premises to which, the gaming machine has been delivered,

and shall preserve such records for a period of at least two years from the last date to which such records are required to relate or for such shorter or longer period as the Commissioners may in any particular case direct.

10. The Commissioners may vary in such manner as they think fit the form in the Schedule to these Regulations or may permit any such form to be adapted to meet the circumstances of any particular case and any reference in these Regulations to any such form shall be deemed to include a reference to such form varied or adapted pursuant to this Regulation.

11. The Interpretation Act 1889(a) shall apply for the interpretation of these Regulations as it applies for the interpretation of an Act of Parliament.

12. These Regulations may be cited as the Gaming Machine (Licence Duty) Regulations 1966, and shall come into operation on 8th September 1966.

R. W. Radford,
Commissioner of Customs and Excise.

1st September 1966.
King's Beam House,
London, E.C.3.

(a) 52 & 53 Vict. c. 63.

SCHEDULE Regulation 2

GAMING MACHINE LICENCE

FINANCE ACT 1966

GREAT BRITAIN

Granted at the Office of the Collector of Customs and Excise at

with effect

from expiring

on

I, the undersigned, duly authorised by the Commissioners of Customs and Excise, hereby grant Licence under the provisions of the Finance Act 1966, to the above named to cause or permit a gaming machine of the type appropriate to the rate of duty charged on this licence to be made available for play on the premises described above, the licence to take effect from and expire on the respective dates shown above, the sum of having been paid for this Licence.

FIRST AMENDMENT

Please amend this Licence by substituting the following premises for those specified overleaf.

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Date..... Signed.....

Licence amended accordingly.

Date..... Officer.....

SECOND AMENDMENT

Please amend this Licence by substituting the following premises for those specified overleaf.

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Date..... Signed.....

Licence amended accordingly.

Date..... Officer.....

EXPLANATORY NOTE

(This Note does not form part of the Regulations.)

These Regulations lay down certain conditions required for the administration and control of the gaming machine licence duty introduced by the Finance Act 1966.